CASE PROGRAM – CALLER RESTRICTIONS

package myentitites

import case.lang.System

namespace EntitiesNameSpace {

String->Object->Main

#public class Program

[public Program(String [] args)

[EntityPool Pool = EntityPool.getEntityPool]

assert(Pool) //asserts that Pool exists and has a value

Stream (n) String

Event handling is a core part of CASE.

Events enable a [class](https://msdn.microsoft.com/en-us/library/0b0thckt.aspx) or object to notify other classes or objects when something of interest occurs. The class that sends (or raises) the event is called the publisher and the classes that receive (or handle) the event are called subscribers.

Example:

Subscriber subscribeQueue

Publisher publishQueue

subscribeQueue

.(publishingClass.publishingFunction) { body of code }

publishQueue.(publisherClass.subscribe(publishingClass.publishingFunction) { publishing code }

`

]

#end class

}